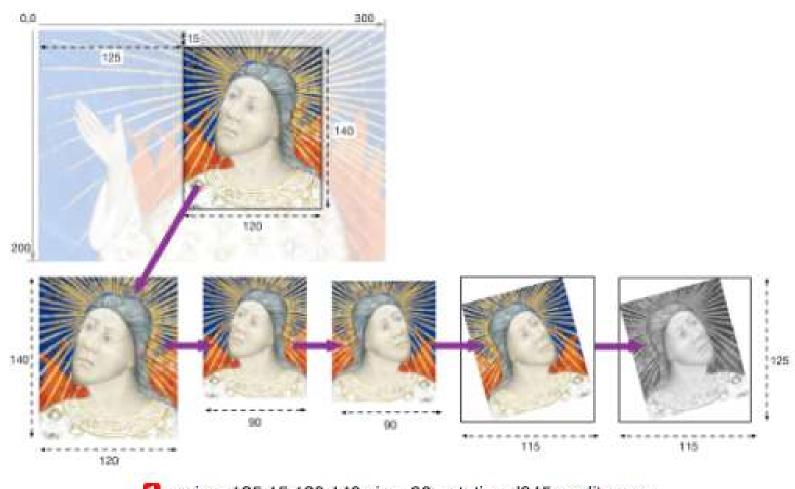
IIIF APIs & Demonstrations

Jack Reed
Stanford Libraries
@mejackreed

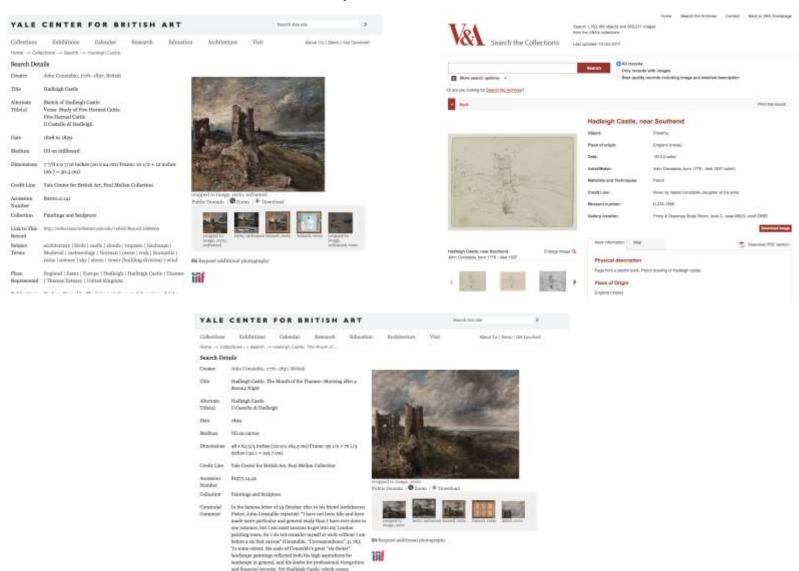
Content credit: Mike Appleby

Image API

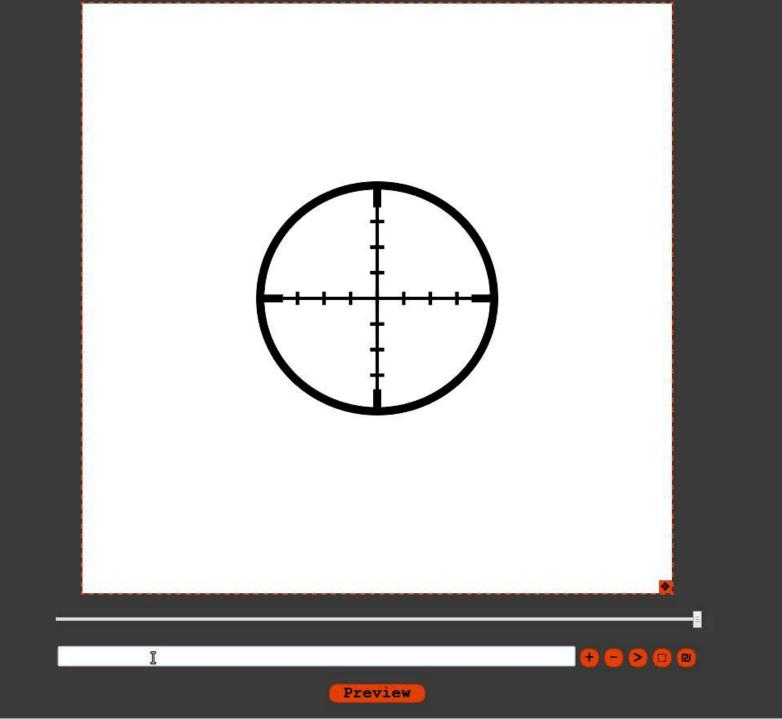


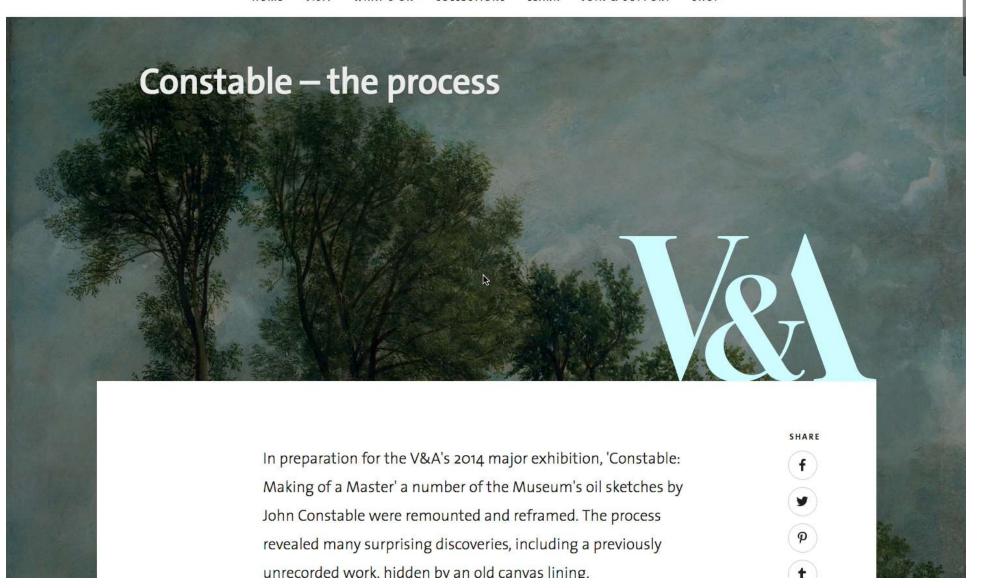
region=125,15,120,140 size=90, rotation=!345 quality=gray
.../125,15,120,140/90,/!345/gray.jpg

Victoria & Albert Museum Compariscope: Constable's Hadley Castle

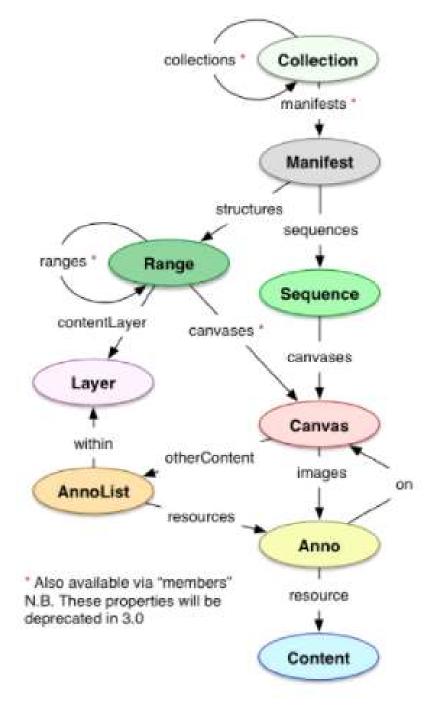


relatively late to the serpence of our factors, to 2000, is among



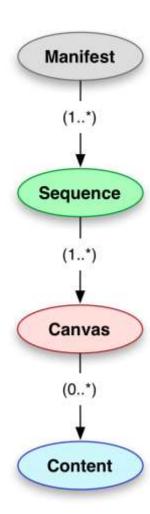


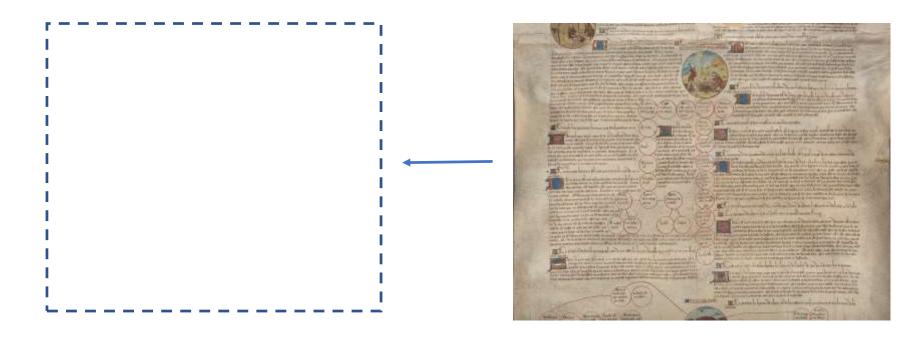
"The objective of the IIIF Presentation API is to provide the information necessary to allow a rich, online viewing environment for primarily image-based objects to be presented to a human user, likely in conjunction with the IIIF Image API."



The IIIF Manifest contains the data necessary to represent an object.

"Manifest: The overall description of the structure and properties of the digital representation of an object. It carries information needed for the viewer to present the digitized content to the user, such as a title and other descriptive information about the object or the intellectual work that it conveys. Each manifest describes how to present a single object such as a book, a photograph, or a statue."



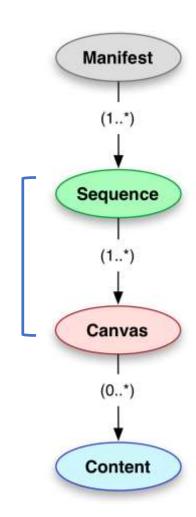


A Canvas is a coordinate space with X and Y dimensions (width and height).

Images are associated with the Canvas via Open Annotation. (In Presentation API 3.0, W3C Web Annotations will be used.)

A Manifest contains one or more Sequences.

Each Sequence contains an ordered list of Canvases.





Presentation API: Other Properties

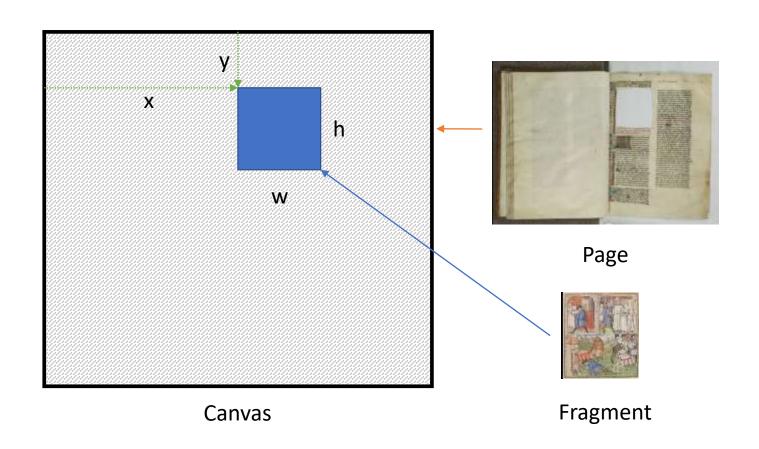
- Descriptive Properties (label, metadata, description, thumbnail)
- Rights and Licensing Properties (attribution, license, logo)
- Technical Properties (viewing direction, viewing hints, width, height, ...)
- Linking Properties (related, see also, start canvas, within, ...)
- Paging Properties (first, last, next, total)

Audio-Visual

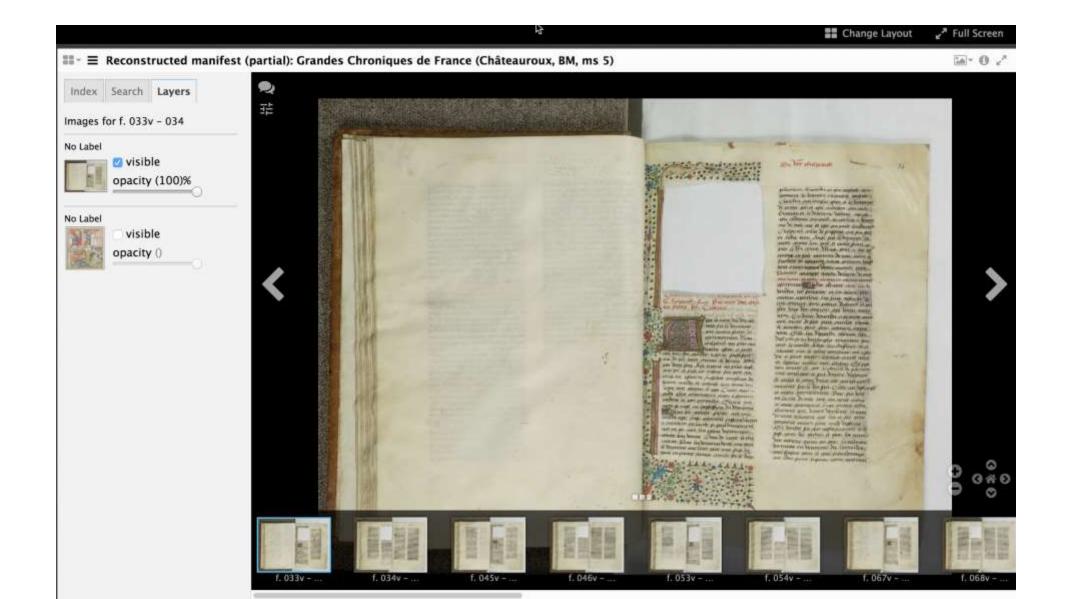
- IIIF Presentation API 3.0 will expand the notion of a Canvas from an x,y space by adding a time dimension
- This will allow for annotation of audio and video onto the Canvas at specific points in time
- Images, text, and other content can also be annotated on to the Canvas
- The video on the following slide shows the combination of video, still images, and text, all annotated on to a single canvas.



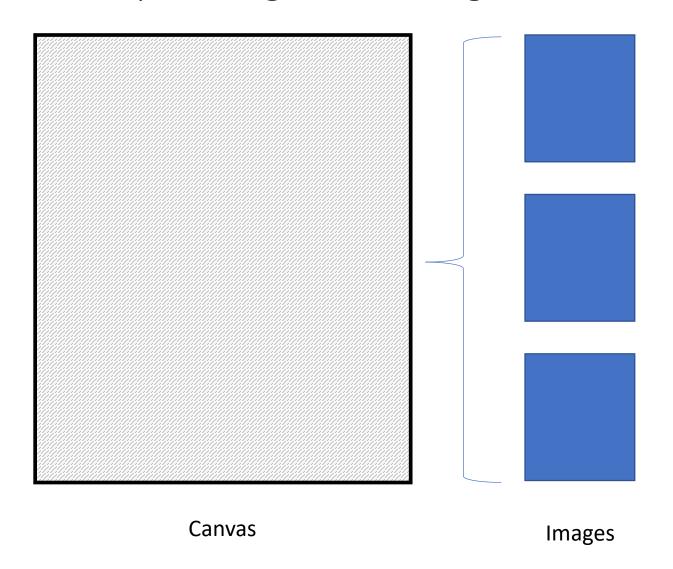
Presentation API: Reconstruction of a Manuscript Folio



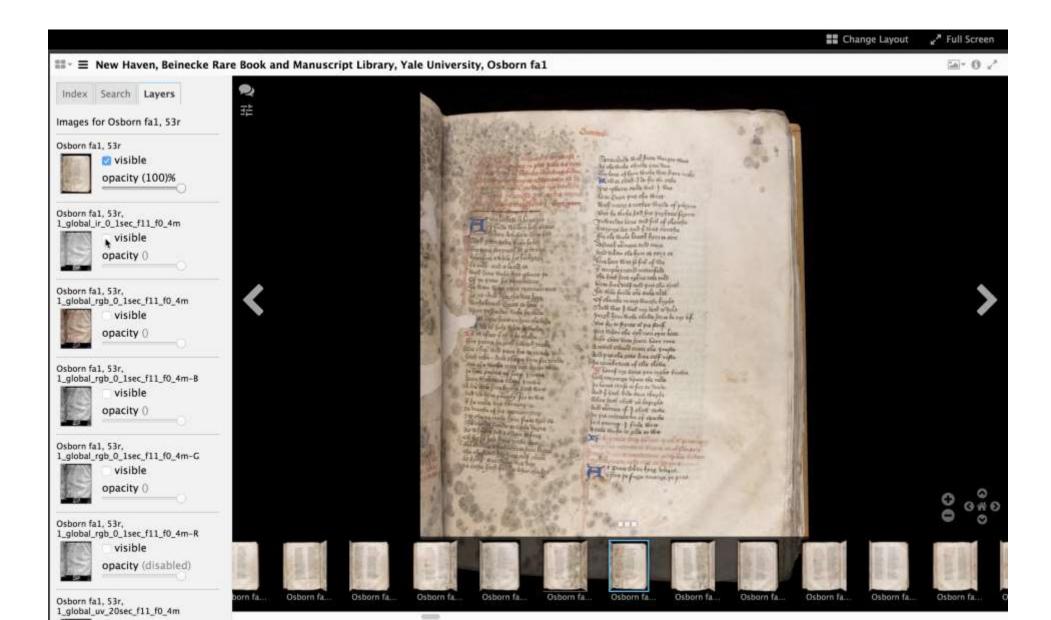
Demonstration: Manuscript Reconstruction



Multiple Images on a Single Canvas



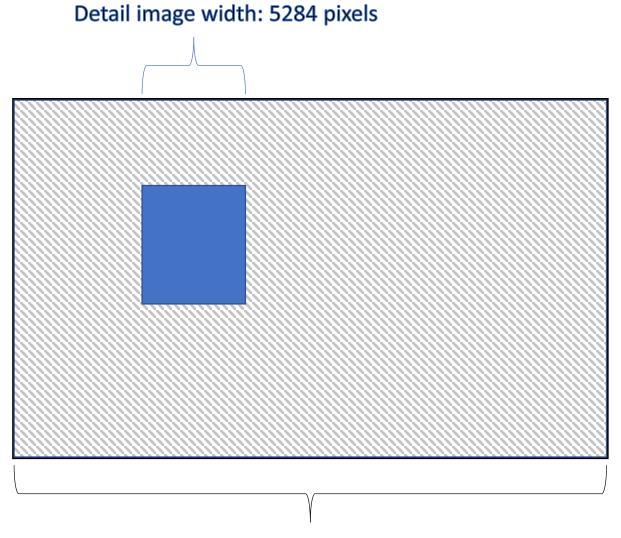
Demonstration: Multispectral Images



Demonstration: X-Ray and Conventional Photography



Demonstration: Detail Images and Deep Zoom



Base image width: 6258 pixels

Demonstration: Detail Images and Deep Zoom



Demonstration: Many Images, from many canvases

